Risk management

Risk is "an uncertain event or condition that, if it occurs, has a positive or negative effect on a project's objectives" [1]. It is important to mitigate risks as it allows more time and resources to be spent creating a product that fulfils the client's needs rather than fixing avoidable errors.

Risk identification: Potential risks were individually mind-mapped before being discussed in a structured group brain-storming session [2]. As people had time to think of risks first everyone had something to contribute making it a productive session. We then read numerous top ten risk lists [1] as well as Caper Jones's software risks [2] and SEI's risk taxonomy [3] to learn about common risks and added relevant ones to our risk register.

Risk register: Based on research [4,5,6] we formatted our table with the following headings

Heading	Meaning	Reason for including
Risk ID	Unique identifier for each risk	Documents can reference the risk directly
Risk type	Project, product or technology [7]	A way to categorise the different risks
Description	Explanation of the risk	People understand the risk and its effects
Likelihood	How likely the risk is to occur	A quantitative measurement to measure the
Severity	Impact the risk would have on	scale of the risk. Combined to give a level of
	the project if it occurred [8]	action needed.
Urgency	Level of action needed	Prioritises risks determined from matrix below
Mitigation	Strategies to prevent and lesson	Provides concrete action that we can take
	the effects of risks	through the project to minimise that risk
Owner	Person who mitigates and	A risk owner increases the likelihood we will
	manages the risk	make decisions to minimise the risk.

Terminology and classifications: Project risks covers risks that arise from the requirements, members leaving the group and stakeholder's needs changing; technology risks are risks to do with languages, methods, standards and project functionality [7]. Likelihood and severity is ranked on a scale of low (L) to high (H). Low means it is either highly unlikely/has little impact, medium means that the risk might happen/ will have a noticeable but not unmanageable impact, high means the risk is highly likely/will have a significant impact on our project. Likelihood and severity combined outlines how urgently action needs to be taken to minimise the risk and when and is determined from this matrix:

Risk assessment matrix	High Severity	Medium Severity	Low Severity	
High likelihood	High	High	Medium	
Medium likelihood	High	Medium	Low	
Low likelihood	Medium	Low	Low	

^{*}High: Control risk immediately, Medium: Take action to reduce risk, Low: No action needed

How risk ownership was allocated: Ownership of each risk was allocated based on each person's role within the team (See pg.), which tasks they are planning to work on in future assignments (see pg.) and the total number of risks they have ownership of.

Risk management: Risk management is a continuous process that ends once the project comes to an end [8]. Every three weeks we will conduct a risk review where we identify new risks, look over tracked risks, close irrelevant risks and assess our risk management strategy; this ensures we are constantly aware of, and attempting to mitigate, risks.

ID	Risk Type	Description	Likelihood	Severity	Urgency	Mitigation	Owner	Updates
R1	Product	Clashing code written by multiple team members	M	M	М	 If an overlap is deemed likely (e.g. two tasks cross over in purpose) discuss with the team before starting. Use GitKraken to keep track of all versions of the project and to merge code edits. 	EB & DB	N/A
R2	Technology	GitHub, where our source code and website is hosted, goes down.	L	Н	M	 Back up code on local devices or in the cloud. Assign a member of the team to remind everyone to back up their work weekly. 	DB and EH	Added EH as owner
R3	Project	Team member illness	Н	L	M	 Edit documents on Google docs so other team members can take over if necessary. Meeting notes will be taken and uploaded to the Google drive ASAP to allow the absent team member to catch up. Communicate with the team via Messenger to stay updated on the state of the project. 	ALL	N/A
R4	Product	Change in Client Requirements	Н	M	Н	 Maintain regular contact with the client to recognise change in requirements as soon as possible Have a change management plan to modify the risk register, requirements and project plan to accommodate new requirements Ensure code is modular and well documented so it can be easily adapted to accommodate changes. 	CM and KD	Added KD as owner. Changed name for easier reading
R5	Project	Team member leaves the group	L	Н	М	All critical tasks are assigned to a minimum of two people so if someone were to leave there would be a team member who understood that	ALL	N/A

						part of the project and could teach someone what was required if needed.		
R6	Technology	Features of the application framework becomes deprecated	L	M	L	 Adjust the Gantt Chart to add time to learn and implement newer functions/elements of the library Plan time to rework the code if necessary 	EB and DB	Changed owners due to change in task allocation
R7	Project	Not meeting client requirements	M	Н	Н	 Follow recommended practices to elicit requirements Hold meetings to discuss, validate and update requirements with the client regularly If conflicting or ambiguous requirements are noticed clarify them with the client as soon as possible Keep the client involved in all stages of development 	CM	Name changed for clarity. Owner changed from EH to CM to reflect change in task allocation
R8	Product	Developing the wrong software functions	Н	Н	Н	 Follow requirement engineering techniques to make sure requirements reflect the client's needs Peer review the tests to check they test the required functionality Frequently communicate within the development team so all members are clear on the functionality required 	DB and EB	Added EB as owner because such a high likelihood , high severity risk could

						 Implement the core functional requirements before coding additional features If there is uncertainty whether a feature is needed clarify with the client before coding 		do with two people.
R9	Project	Project is poorly managed	M	Н	Н	 Research methodologies to choose the one that best suits our project Assign a team owner to oversee the project and a SCRUM master to ensure we are adopting the agile methodology Monitor group progress using the Gantt chart every three days; modify the plan if necessary Hold a group meeting to discuss solutions/ reallocate roles if the current management system is inadequate Expectation that team members will vocalise if they have been assigned too many/ few responsibilities 	KD	N/A
R10	Project	Team members lack the technical skills to complete the project	L	Н	M	 Research and practice Java in their own time Plan plenty of time to implement the code 	ALL	N/A
R11	Project	Ineffective communication between team members	M	M	M	 Use GitHub projects to allocate tasks Expectation that every team member should participate in our virtual SCRUM every two days Provide a way to communicate as a team (Facebook messenger) Ensure each member is clear on their role/task before leaving meetings. Hold regular in face meetings as well as virtual SCRUMS 	KD	Changed from RD to KD as owner due to changes in task allocation

R12	Project	A team member could get stuck on their task, causing the project to be delayed	M	M	M	 Allocate roles according to team members' strengths and preferences Work on tasks as a team wherever is reasonable Keep an open dialog between group members to allow us to help one another 	New Risk
R13	Product	Not all parts of the product are tested thoroughly, preventing the product from working as intended.	M	Н	Н	 Requirements will be analysed prior to testing to allow suitable tests to be designed. A traceability Matrix will be used to ensure that all requirements are fully tested. 	New Risk
R14	Project	Team members in different locations may make communication difficult and make it harder to keep an awareness of what each team member is doing.	Н	M	Н	 Multiple forms of communication, including social media and shared online collaboration spaces (e.g. Google Drive) will be used to keep up with each other An up-to-date copy of all deliverables will be stored in a shared area 	New Risk

References

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- 2 C.R. Pandian, Applied Software Risk Management A Guide for Software Project Managers, New York: Auerbach Publications, 2007
- 3 M. J. Carr, S. L. Konda, I. Monarch et al "Taxonomy-Based Risk Identification", *CMUSEI-93-TR-6*, 1993, Accessed on: 12. 10.19 [Online] Available at: https://resources.sei.cmu.edu/asset_files/TechnicalReport/1993_005_001_16166.pdf
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- 5 South Birmingham Community Health, "South Birmingham Community Health Emergency Planning Risk Register", NHS, Accessed on: [Online] Available at: <a href="https://www.google.com/url?sa=t&rct=j&q=&esrc=s&source=web&cd=1&ved=2ahUKEwjGs7D64-LIAhXUSsAKHbBkAokQFjAAegQIABAC&url=http%3A%2F%2Fwww.bhamcommunity.nhs.uk%2FEasySiteWeb%2FGatewayLink.aspx%3Falld%3D7582&usg=AOvVaw07GOyDm-Gyy17 9YJetU6Y 2018
- 6 C. Pink, "Significant Risk Register," Surrey and Sussex NHS, Accessed on: [Online] Available at: 2013 https://www.surreyandsussex.nhs.uk/wp-content/uploads/2013/02/5.5-Significant-Risk-Register.pdf
 The four stages of managing risk according to the IAMT Cycle are: identification, analysis, mitigation and tracking.
- 7 D. Mankad, "Risks Management in Software Engineering," *International Journal of Advanced Computer Research*, Vol.2, No.4, pp.290 -293, Accessed on: [Online] Available at: http://www.oalib.com/paper/2564531 2012
- 8 J. L Mitchell, R. Black, *Advanced Software Testing Vol.3*, 2nd ed. Santa Barbara: Rocky Nook, 2015